

Name: \_\_\_\_\_

Date: \_\_\_\_\_

Class: \_\_\_\_\_

# Short Story Character Trait Tracker

**Character traits** are the words we would use to describe **how** a **character** in a story **behaves most** of the time. When a character in a story changes its trait or reveals a new character trait, it often happens when something important has happened, or occurred, in the story.

**Directions:** write the names of important characters in the story. Then, choose character traits from the word bank or your glossary to describe them at the beginning of the story. Third, read the story and decide if any character traits have changed. If **do** change tell us what happened in the story to make the character change. Last, tell us what the characters' traits are at the end of the story.

Story Title: \_\_\_\_\_ written by \_\_\_\_\_ Illustrated by \_\_\_\_\_

Story 	Beginning	Changes? Yes /No	Ending
Character 	Character Traits	If a trait changes, tell us why.	Character Traits
	<input type="radio"/> _____ <input type="radio"/> _____ <input type="radio"/> _____	_____ _____ _____	<input type="radio"/> _____ <input type="radio"/> _____ <input type="radio"/> _____
	<input type="radio"/> _____ <input type="radio"/> _____ <input type="radio"/> _____	_____ _____ _____	<input type="radio"/> _____ <input type="radio"/> _____ <input type="radio"/> _____
	<input type="radio"/> _____ <input type="radio"/> _____ <input type="radio"/> _____	_____ _____ _____	<input type="radio"/> _____ <input type="radio"/> _____ <input type="radio"/> _____
	<input type="radio"/> _____ <input type="radio"/> _____ <input type="radio"/> _____	_____ _____ _____	<input type="radio"/> _____ <input type="radio"/> _____ <input type="radio"/> _____
	<input type="radio"/> _____ <input type="radio"/> _____ <input type="radio"/> _____	_____ _____ _____	<input type="radio"/> _____ <input type="radio"/> _____ <input type="radio"/> _____

Word Bank for positive and negative character traits.